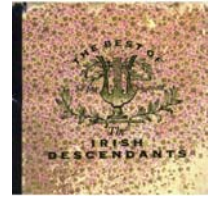


# UNCLE DAN (DANCE TO THE FIDDLE) E-Z Intermediate

Artists: Irish Descendants Music: Uncle Dan 2:24  
Choreo: Wayne Kralik, for Scarborough City Dancers 2009  
WAIT 8 BEATS – SEQUENCE AS LISTED



(INTRO – CHORUS – BR1 – A – CHORUS – BR1 – B – CHORUS – BR2 – C – CHORUS – BR1 – B – CHORUS+ – END)

**INTRO:** Strums L & R: DS DT(xif) DT(ux) DT(xif) *(Repeat starting on Right foot)*  
L R R R

**CHORUS:** *(moving backward while turning)*  
Swayback: DS DT(xif) DT(ux) TOE(ib) (¼ L) STEP RS DS DS RS (¼ L) *(Facing to the back)*  
L R R R R LR L R LR  
*(Repeat the above steps to face the front)*

**BR1:** Triplet Vines L & R: DS DS(xif) DS(ots) RS *(Repeat to the Right)*  
L R L RL

**PART A:** *(at slight R angle)*  
Hard Step Pumps: DT(b)/H BU(fwd.)/H TCH(xif)/H TCH(xif)/H TCH(ux)/H TCH(xif)/H DS RS  
L R L R L R L R L R L R L RL  
*(Repeat the above steps starting R foot at slight L angle)*

**CHORUS:** (Swaybacks)

**BR1:** (Triplet Vines)

## **PART B:**

Kentucky Loop DS DR S(xif) DS LOOP(xib) S(ib) DS DS DS RS  
& Triple: L L R L R R L R L RL  
*(Repeat the above steps starting R foot moving to the right)*

**CHORUS:** (Swaybacks)

**BR2:** 4 Bad Steps: DS STAMP(if) RS STAMP(if) RS *(Repeat 3 more times alternating footwork – ¼ L each)*  
(¼ L each) L R RL R RL

Clogover Vines L & R: DS DS(xif) DS(ots) DS(xib) DS(ots) DS(xif) DS RS *(Repeat to Right - R foot start)*  
L R L R L R L RL

## **PART C:**

Rooster Run Left DS DS S(ots) S(xib) S(ots) S(xif) DS TOE(ib)/H DS TOE(ib)/H  
& Toe Backs: L R L R L R L R L R L R  
Burton Stamp ½ L DS STAMP/H STAMP/H STAMP/H *(Facing to the back)* DS DS DS RS  
& Triple: L R L R L R L R L R L R LR  
Rooster Run Left DS DS S(ots) S(xib) S(ots) S(xif) DS DS RS RS *(Facing to the front)*  
& Fancy Dble ½ L: L R L R L R L R L R LR LR

**CHORUS:** (Swaybacks)

**BR1:** (Triplet Vines)

**PART B:** (Kentucky Loops and Triples)

**CHORUS +:** 4 Swaybacks ¼ L each

**END:** Triple Kick Forward: DS DS DS KICK/H  
L R L R L

Triple Stomp-Stomp Back: DS DS DS STOMP STOMP *(Arms L & R down out to sides matching stomps.)*  
R L R L R